Name: Mark Sheeky Date of Birth: 14 December 1972

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Self-employed since leaving school, I have developed computer games since childhood; in assembler on Amiga, then in C++, and designed my own 3D game engine for Windows. From 1991 to 2012 I single-handedly developed, and later self-published, 57 games and applications notably including the synthesizer and sequencer Prometheus. I developed all of the audio processing systems for this; synthesis and sample processing, filters, reverb algorithms, etc. and have used this software to create and produce all of my music since 2004.

I have been a full-time professional artist since 2008. A painter in oils of surrealist imagery, I use multi-layer techniques to create a detailed finish. I often design custom frames, cabinets, or other surrounds for my work, many of which are complex artworks in themselves, and am experienced in woodwork, plaster casting, gilding, and many craft techniques. I meticulously catalogue my work and processes and have created 1342 visual artworks as of March 2023. I have exhibited widely and have organised 18 solo exhibitions, and taken part in over 70 juried shows across the United Kingdom, winning a few regional art competitions. I have one work in the Cheshire Art Collection, and have exhibited in the R.W.A., Bristol, and many times in the Mall Galleries, London.

As a writer, I have written seven books including three collections of poetry, a magic-realist novella (2015), a treatise on Surrealism & contemporary aesthetics (2018), and a short story collection (2020). I have had short stories published independently, and have worked as a writer for hire for interactive fiction titles.

As a musician, I have produced and published over 30 albums of music, in styles from electronic instrumental music, to pop/rock songs, to orchestral works and soundtracks. Some of these works have been performed live, and I regularly compose and perform my own work on piano, both solo and with other artists.

As a film maker, I created and edited a 45-minute film for my solo exhibition, The Phenomenology of Love, as well as a 60-minute video backdrop for a 36-hour music festival in Waterloo.

I am an active performance artist. In 2015 I began to produce and present a weekly arts radio programme for community station RedShift, developing a format to showcase new art and interviewing many guests. In March 2018 I left RedShift to produce and present a video version of the show for YouTube, ArtSwarm. From 2019 I curate regular live art-cabaret events in Wistaston, and I perform live music and poetry with Deborah Edgeley as music/poetry act 'Fall in Green'.

A complete list of awards, exhibitions, and published musical and literary works can be found on the About page of www.marksheeky.com.





